

Village of Spring Valley
Minutes for
Public Works Committee
April 12, 2023

Call to Order: Chairperson Vorlicek called the meeting to order at 8:00 a.m. at the Village Hall.

Members Present: Vorlicek, Huepfel, Brunkhorst

Members absent:

Others present: PW Lead Kirby, Clerk Emerson, Greg Adams, Terry Miller

Minutes:

Approval of Agenda:

1. Van Buren bike/walk path project update: If County will have a meeting for the ARPA funds request, Andy Marsha Greg will present. Greg will email Emerson updated costs to complete the application. June 2025 construction has to be completed. Start surveying early May 2023, then concept drawings June/July with committee and/or Board. Early 2024 will be bidding with construction finished end of 2024. Village borrows all funds; grant is paid out in the end. Borrow \$925,000, grant is \$450,000. Silver Fox to Hwy 29 full reconstruction, Silver Fox north mil and overlay. No curb and gutter, this is a tremendous cost. West side shoulder with slope so it can be mowed. East side is trail, connectivity and keeps people from crossing Van Buren. Flashing lights at the cross on Cty B/Van Buren intersection. Talk to county, it affects their traffic also. This is in our Comprehensive Plan.
2. Phosphorus update: There is still frost on the river bank so samples cannot be taken yet. Possible federal funding available if it's a trout stream project.
3. Benches: This was a Chamber project, our contribution is pickup in fall, store through winter, put out in spring. Emerson will talk to Chamber about continuing the project.
4. Picnic tables: we should have materials in May. Wk of May 15th Public Works can do them and have them ready by Memorial weekend.
5. Port O Potties: Order a second PoP at Handy Andy Park for the summer, it should be placed in the east parking lot.
6. Squad: \$6400 current bid, sell for whatever we can get if it's that high already. Auction ends tomorrow at 10:40 a.m.

Motion (Brunkhorst/Vorlicek) to adjourn. 9:03 a.m.

Respectfully submitted
Luann Emerson, clerk